

Key Stage 3 Curriculum Map 2021-22

Term 3

Subject: Computing	Year: 7		
Focus/Topic	UAE Links	HPL Links	Home Learning/ Recommended Reading
Scratch Project	Accountability & integrity	CREATING- Intellectual playfulness HARD WORKING-Practice	 Workbook Scratch online <u>https://scratch.mit.edu/</u>
 What are Computers – Inputs and outputs 	Input and outputs for day to day systems in the UAE	Analysing -Critical or logical thinking	Home learning: as per lesson resources on Classroom Phoenix
 What are Computers – Key Components and Functionality 	Computerised systems across UAE	Linking- Generalisation	Home learning: as per lesson resources on Classroom Phoenix
 What are Computers – Health safety 	UAE H&S legislation	EMPATHEIC - Concerned for society	Home learning: as per lesson resources on Classroom Phoenix
What are Computers - Topologies	Networking at GFS and GEMS	ANALYSING-Precision	Home learning: as per lesson resources on Classroom Phoenix
What are Computers - assessment	t		
Kodu – How programs work	Links to programming companies based in the UAE	ANALYSING-Precision	Continue with project development
Kodu – Creating landscapes	Embedding UAE landscapes	CREATING - Intellectual playfulness	Continue with project development
 Kodu – Advanced navigation and pathing 	Pathing techniques used but robots at Expo and Tally at Carrefour	Linking- Generalisation	Continue with project development
Kodu – Clones and Creatables	Duplication within programming	CREATING - Intellectual playfulness	Continue with project development
• Kodu – Pages and Selection	Expo – interactive displays	Analysing -Critical or logical thinking	Continue with project development

Kodu – Game depth and Complexity	Gameloft in Dubai (mobile app developer SZR)	HARD WORKING-Practice	Continue with project development		
Summer Break					