

Key Stage 3 Curriculum Map 2021-22

Term 2

Subject: Computing	Year: 7		
Focus/Topic	UAE Links	HPL Links	Home Learning/ Recommended Reading
Spreadsheet Modelling - assessment			
Scratch – Game Development	Game developers in the UAE	<i>META-THINKING-Strategy planning</i> <i>AGILE- Creative and enterprising</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
Scratch – Lives and Scoring	Live score for Soccer Matches	<i>Analysing - Precision</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
Scratch – Forever and Repeat	ATM machines in Dubai	<i>Realising - Speed and Accuracy</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
Scratch - Broadcasting	Chat/Message service for KHDA	<i>AGILE- Creative and enterprising</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
Scratch – Randomising behaviour	Lucky draw in Dubai Airport	<i>LINKING- Connection finding</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
Half Term			
Scratch Project (three weeks)	Accountability & integrity	<i>CREATING- Intellectual playfulness</i> <i>HARD WORKING-Practice</i>	<ul style="list-style-type: none"> • Workbook • Scratch online https://scratch.mit.edu/
What are Computers – Inputs and outputs	Use input and output devices across UAE supermarkets	<i>Analysing -Critical or logical thinking</i>	<ul style="list-style-type: none"> • Workbook
What are Computers – Key Components and Functionality	Computerised system across UAE	<i>Linking- Generalisation</i>	<ul style="list-style-type: none"> • Workbook
Spring Break			

