

Term	Week	Focus	Summary	Learning Outcomes	Learning skills
<b>Term 2.1</b>	<b>1</b>	Integration	Further Integration techniques	Explore partial fractions, odd and even powers of trigonometric functions and volumes of revolution.	<ul style="list-style-type: none"> <li>Automaticity</li> <li>Meta-cognition Resilience</li> </ul>
	<b>2</b>	Mechanics	Vectors in 3D	Explore vectors using $i, j$ and $k$ notation and solve problems using calculus.	<ul style="list-style-type: none"> <li>Critical and logical thinking</li> <li>Precision</li> <li>Intellectual playfulness</li> </ul>
	<b>3</b>	Differential equations	1st order differential equations	Explore forming and solving 1st order differential equations with separable variables	<ul style="list-style-type: none"> <li>Speed and accuracy</li> <li>Automaticity</li> <li>Flexible thinking</li> </ul>
	<b>4</b>	Numerical Methods	Estimating using non-calculus methods	Explore change of sign to find root in an interval, Iteration formula and its use to find roots of equations approximate values, estimating areas under curves using mid-ordinate and Simpson's rule.	<ul style="list-style-type: none"> <li>Originality</li> <li>Fluent thinking</li> <li>Generalisation</li> </ul>
	<b>5</b>	Vectors	Vector Algebra	Explore notation and arithmetic, position vectors in 3D, parallel vectors, unit vectors, magnitude of a vector.	<ul style="list-style-type: none"> <li>Strategy planning</li> <li>Connection finding</li> <li>Self regulation</li> </ul>
	<b>6</b>	Vectors	Vector Algebra	Explore properties of a line joining two points, vector equation of a straight line, intersecting lines.	<ul style="list-style-type: none"> <li>Critical and logical thinking</li> <li>Precision</li> <li>Intellectual playfulness</li> </ul>

<b>Term 2.2</b>	<b>1</b>	Mechanics	Forces	Explore using $F=ma$ with variable acceleration and projectile motion.	<ul style="list-style-type: none"> <li>• Problem solving</li> <li>• Fluent thinking</li> <li>• Generalisation</li> </ul>
	<b>2</b>	Mechanics	Forces	Explore the equation of a trajectory and the range for projectiles.	<ul style="list-style-type: none"> <li>• Strategy planning</li> <li>• Connection finding</li> <li>• Self regulation</li> </ul>
	<b>3</b>	Mechanics	Work, Energy and Power	Explore calculation of work done against resisting force.	<ul style="list-style-type: none"> <li>• Big picture thinking</li> <li>• Hard working</li> <li>• Self regulation</li> </ul>
	<b>5</b>	Mechanics	Work, Energy and Power	Explore power as rate at which work is being done (driving force $D$ ) $P = Dv$ - Energy(Potential, Kinetic) and the Work Energy principle and conservation of mechanical energy.	<ul style="list-style-type: none"> <li>• Problem solving</li> <li>• Automaticity</li> <li>• Generalisation</li> </ul>
	<b>6</b>	Mechanics	Uniform Circular Motion	Explore angular velocity and acceleration, notation, motion in a horizontal circle.	<ul style="list-style-type: none"> <li>• Critical and logical thinking</li> <li>• Precision</li> <li>• Intellectual playfulness</li> </ul>