

Term	Week	Focus	Summary	Learning Outcomes	Learning skills
<b>Term 1.1</b>	1	Introduction to A-level: Art & Design.	Introduction to course, overview of year plan, introduction on assessment and showcase of exemplary work.	Develop understanding of course content through assessment objectives.	Analysing- Critical thinking Linking- Big picture thinking
	2	Generating Ideas.	Concept development & visual mind mapping workshop.	Generate imaginative ideas in response to personal project theme.	Creating- Originality Agile- Enquiring
	3	Statement of intent.	Annotation writing, statement intent support workshop.	Explore the use of art terminology when articulating personal ideas within written format.	Agile- Open minded Linking- connection finding
	4	Artist Cycle 2: <i>Monochrome- Graphite &amp; Ink</i>	Artist Cycle 2- Graphite, ink, charcoal and biro artist bank, artist research page workshop, presenting sketchbook pages workshop.	To recreate artist cycle incorporating the 4-assessment objective focuses.	Hardworking- Practice Creating- Originality
	5	Line drawing workshops.	Art elements crash course, basic shapes, grid method drawings.	Develop observational drawings using simple line techniques.	Agile- risk taking Analysing- Critical thinking
	6	Design Principles & Photography workshops.  Artist Cycle 2: Presentation	Mini photography workshop, exploring the importance of high-quality images within the artist cycle.  Completed: 3x Artist Copies, research page, personal photography and recreations.	Exploration of photography techniques & processes.  Present artist cycle sketchbook pages.	Linking- Imagination Realising- Speed and accuracy

<b>Term 1.2</b>	1	Personal response workshop.	Exploring how to interpret artist styles into personal recreations.	Explore the importance of personalisation of ideas.	Creating- Originality Meta thinking- Self- regulation
	2	Artist cycle 3: Lino printing artist bank.	Artist Link pages, Image transfers.	Understand the process of printmaking through Lino.	Linking- Imagination Creating- Flexible thinking
	3	Lino Printing: Cutting.  Lino: Printing Exploration.	Lino tools to carve image transfer into link block.  Experimenting with Lino prints and ink.	Experiment with carving tools to create various techniques.  Development of Lino prints using colour theory.	Hardworking- Resilience Realising- Automaticity
	4	Sketchbook presentation: Lino Printing cycle.	Documenting artist cycle & Lino printing processes within sketchbooks.	Present artist cycle sketchbook pages.	Creating- Originality Analysing- Precision
	5	Student led work on artist cycle 3.	Personal exploration with artist cycle 3: Lino printing.	Independent project development exploration.	Meta thinking- strategy planning Linking- Big picture thinking
	6	Personal project presentations	Peer feedback, Self-Assessment, Individual target setting, Combination composition sheet workshop and peer idea consultations.	To self & Peer reflect on progress against assessment objectives.	Agile- Enquiring, creative and enterprising Analysing- Logical thinking