

Year: 11

**Subject: Music** 



Term	Week	Focus	Summary	Learning Outcomes	Learning skills
Term 1.1	1	AOS4: Fusion – Afro Celt Sound System	Introduction to Afro Celt	Demonstrate how to play Afro Celt	Agile – Perform Afro Celt with the class.
	2	AOS4: Fusion – Afro Celt Sound System	Introduction to the context of Afro Celt.	Explore the contexts of fusion music, looking at examples of types of fusion music.	Collaboration – Students will perform collaborative research to explores fusion genres.
	3	AOS4: Fusion – Afro Celt Sound System	Examine the effect and instruments used in Afro Celt	Explain what device effects and fusion instruments are used in Afro Celt	Analysing - What impact do the effect and fusion instruments have on the music.
	4	AOS4: Fusion – Afro Celt Sound System	Explore how Afro Celt use structure relating to loops.	Identify the structure and use of loops in Afro Celt and explain how Afro Celt uses these devices effectively.	Analysing – Students will analyse the scores for Afro Celt.
	5	AOS4: Fusion – Afro Celt Sound System	Students will explore the elements of rhythm and tonality within Afro Celt.	Explore the rhythm and tonality in Afro Celt and explain how these are typical of the fusion genres within Afro Celt.	Linking – Students will make link back to previous set works and discuss how it compares to other pieces looked at.
	6	AOS4: Fusion – Afro Celt Sound System	Analyse how Afro Celt is different/similar to other fusion music.	Understand the harmony and texture in Afro Celt and explain what is similar between Afro Celt and other fusion artists at the time.	Analysing – Students will analyse the scores for Afro Celt.
	7	AOS4: Fusion – Afro Celt Sound System	Summarise all know learnt In the Afro Celt topic.	Evaluate all knowledge of Afro Celt.	Realising – Students will need to reflect on all knowledge learnt in the topic and how the different elements link together.



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Term 1.2	1	AOS3: Music for Stage and Screen - Defying Gravity	Introduction to Defying Gravity	Demonstrate how to sing Defying Gravity	Agile – Perform Defying Gravity with the class.
	2	AOS3: Music for Stage and Screen - Defying Gravity	Introduction to context of Defying Gravity.	Explore the history of musical and where Defying Gravity fits on the time line.	Analyse – Students will analyse the context surrounding Defying Gravity.
	3	AOS3: Music for Stage and Screen - Defying Gravity	Examine the effect and instruments used in Defying Gravity	Explain what effects, instruments and stave symbols are used in Defying Gravity	Meta Thinking – What impact do the effect and instruments have on the music and the story been told.
	4	AOS3: Music for Stage and Screen - Defying Gravity	Explore how Defying Gravity uses melody and structure.	Identify the structure and melody in Defying Gravity and explain how Defying Gravity uses these devices effectively.	Analysing – Students will analyse the scores for Defying Gravity.
	5	AOS3: Music for Stage and Screen - Defying Gravity	Students will explore the elements of structure and melody within Defying Gravity.	Explore the rhythm and tonality in Defying Gravity and explain how these elements are used to convey an effective narrative.	Linking – Students will make links back to compare Defying Gravity to Star Wars from last academic year.
	6	AOS3: Music for Stage and Screen - Defying Gravity	Analyse how Defying Gravity is different to other stage and screen pieces looked at previously.	Understand the harmony and textures in Defying Gravity and explain what is similar/different between Defying Gravity and other stage and screen piece looked at.	Linking – Students will make links back to compare Defying Gravity to Star Wars from last academic year.
	7	AOS3: Music for Stage and Screen - Defying Gravity	Summarize all know learnt In the Defying Gravity topic.	Evaluate all knowledge of Defying Gravity.	Realising – Students will need to reflect on all knowledge learnt in the topic and how the different elements link together.