



Term	Week	Focus	Summary	Learning Outcomes	Learning skills
Term 1.1	1	A.P1 Outline key purposes of different websites used by organisations.	Uses of websites by organisations: Purpose of website  • Promoting products eg e- commerce/service – news websites, social media, education  • Target specific audiences eg gamers, buyers, social networkers, students	Learning aim A: Understand the uses and features of websites	Analytical report, researching and evaluating two different websites
	2	A.P1 Outline key purposes of different websites used by organisations.	Performance of websites	Learning aim A: Understand the uses and features of websites	Analytical report
	3	A.P2 Outline key components of different websites used by organisations.	<ul> <li>Components of websites</li> <li>Common frontend components of a website</li> <li>Navigation eg.hyperlinks, action buttons</li> <li>Branding eg – company logo</li> <li>Aesthetics eg colour, layout, design, audio</li> <li>accessibility eg text to speech</li> </ul>	Learning aim A: Understand the uses and features of websites	Analytical report
	4	A.P2 Outline key components of different websites used by organisations	<ul> <li>Common backend components of a website including:</li> <li>E-commerce facilities</li> <li>Shopping cart</li> <li>Search facility</li> <li>Chat facility</li> <li>Contact forms</li> </ul>	Learning aim A: Understand the uses and features of websites	Analytical report





5	B.P3 Identify the purpose and user requirements for a given website brief.	<ul> <li>Factors affecting website design</li> <li>Interpreting user requirements</li> <li>Purpose of website</li> <li>Complexity of the website eg. Frontend and backend components</li> <li>Target audience eg age, interests</li> </ul>	Learning aim B: Design a website to meet user requirements	Analytical report and website prototype design, website wireframe
6	B.P3 Identify the purpose and user requirements for a given website brief.	Components and preparation of design documentation	Learning aim B: Design a website to meet user requirements	Analytical report and website prototype design, website wireframe
7	B.P4 Produce a basic website design to meet user requirements.	<ul> <li>User experience design, info architecture, wireframing</li> <li>User interface – style guides, rendered design</li> <li>Assets to be used; graphics, audio, video, animation</li> <li>Application of common frontend/backend website components</li> </ul>	Learning aim B: Design a website to meet user requirements	Analytical report and website prototype design, website wireframe





	1	Assignment task	• A.P1, A.P2	For Pass standard, learners will outline the key
			,	purpose of each website along with the key
				components as outlined in the unit content.
				Overall, the evidence will be logically
				structured. It may be basic in parts, for
				example covering more generic statements
				that do not link to the context. The evidence
				may contain minor inaccuracies or omissions,
				for example, the name of a regulation may be
				incorrect
	2	Assignment task	• A.M1	For Merit standard, learners will explain the
				purpose and key components of two different
				websites. They must explore the frontend and
				backend components as outlined in the unit
				content. The evidence will make some
~				connections between the website design and
`				its purpose. Learners will demonstrate an
erm 1.				awareness of ways in which the key
				components aid or inhibit the purpose. Some
				well-reasoned judgements will have been
<u> </u>				made about the user-experience for a wide
_ <b>.</b>				range of potential users. Overall, the evidence
				will be logically structured. It may be basic in
				parts, for example covering more generic
				statements that do not link to the context. The
				evidence may contain minor inaccuracies or
				omissions, for example, the name of a
				regulation may be incorrect.
	3		• A.D1	For Distinction standard, learners will provide
				a clear and considered evaluation of how two
				different websites are effective in relation to
				their purpose and key components. The
				frontend and backend components must also
				be considered. The two websites must have
				different purposes, e.g. one could be to
				provide a news service and the other could be
				selling products. The evidence will make clear
				connections between the website design and





			its purpose, and demonstrate learners' sound awareness of ways in which the key components aid or inhibit the purpose.
4	Assignment workshop	B.P3, B.P4	For Pass standard, Learners must consider the factors affecting the design of the website.  The design documentation will evidence that they have generally considered the desired user experience, although there may be some omissions, and will mostly meet the criteria given in the design brief. Their approaches to the design will be appropriate but may be limited in scope. For example, learners will have attempted UX and UI designs, but they may not have fully considered accessibility and may not have considered assets to be used or frontend/backend components to be used.
5	Assignment workshop	B.M2	For Merit standard, learners must consider the factors affecting the design of the website. The design documentation will evidence that they have generally considered the desired user experience and will meet the criteria given in the design brief, although some of their approaches may be generic in nature. For example, learners will have considered accessibility, produced some UX and UI designs, but they may not have considered suitable assets to be used or suitable frontend/backend components to be used.
6	Assignment workshop	B.D2	For Distinction standard, learners must draw on knowledge across the learning aim to produce a comprehensive design for a website. The website must contain a minimum of five linked pages. Learners must thoroughly consider the factors affecting the design of the website, e.g. the user requirements must be





		fully understood. The design documentation will fully examine considerations needed to produce the desired user experience and user interface, these will meet all criteria given in the design brief. For example, learners will have considered accessibility, have UX and UI designs as well as assets to be used and	
7	Assignment workshop	frontend/backend components to be used.	