



| Term | Week | Date | Focus | Summary | Learning Outcomes |
|--------|------|----------|---|----------------------|--|
| Term 2 | 15 | 02/01/23 | Introduction to illustration & Comic Design | Comic book Research | Understand the assessment objectives for graphic communication. |
| | 16 | 09/01/23 | Roald Dahl & Quentin Blake | Artist research | Analyse the work of chosen artist. |
| | 17 | 16/01/23 | Marvel/ DC | Artist research | Compare and contrast different comic book styles. |
| | 18 | 23/01/23 | Pop Art Comics | Artist research | Evaluate the different style of comics. |
| | 19 | 30/01/23 | One, two & three point perspective drawing | Drawing skills | Develop drawing skills. |
| | 20 | 06/02/23 | Human Figure Drawings | Drawing skills | Understand the proportions of the human body when drawing. |
| | | 13/02/23 | | | |
| | 21 | 20/02/23 | A3 Mood board- Figure Drawings. | Drawing skills | Understand the proportions of the human body when drawing. |
| | 22 | 27/02/23 | A3 Mood board- Figure Drawings. | Drawing skills | Understand the proportions of the human body when drawing. |
| | 23 | 06/03/23 | Personal Comic Layout Design. | Layout & composition | Create personal comic design layout. |
| | 24 | 13/03/23 | Character Design. | Generating ideas | To create personal characters/comic strip story in the style of chosen artist. |
| | 25 | 20/03/23 | Development of colour. | Colour theory | Apply colour to final comic strip. |