

Year 9

Subject ART & DESIGN



Term	Week	Focus	Summary	Learning Outcomes
erm 1	1	Baseline Assessment	Introduction to the project sweet treats	Explore what the project brief intails followed by an assessment to identify where students are at the beginning of the project
	2	Baseline Assessment	Continution of baseline assessment	To continue to explore
	3	Project Breif	Artist Cycle 1	Explore the project, through a mindmap of ideas surrounding sweet treats
	4	Sarah Graham Research	Artist Cycle 1	Analyse Sarah Grahams work as an artist understanding how to incopporate her ideas in a personal project
	5	Colour wheel	Artist Cycle 1	To develop an understanding of the science of the colour wheel
	6	Colour pencil techniques	Artist Cycle 1	To explore a range of high quality coloured pencil techniques to create realistic outcomes
	7	Sarah Graham Response	Artist Cycle 1	To develop an artist copy of Sarah Grahams work using a grid method
	8	Refining outcomes	Artist Cycle 1	To refine Sarah Graham inspired work to a high standard
-	9	Wayne Thiebaud Research	Artist Cycle 2	Analyse Wayne Thiebaud work to understand the relation from the artist to the project
	10	Watercolour techniques	Artist Cycle 2	To explore a viratey of watercolour techniques
	11	Wayne Thiebaud Response	Artist Cycle 2	To reintroduce the grid method of producing accurate outcomes
	12	Wayne Thiebaud Response	Artist Cycle 2	To refine Wayne Thiebaud inspired work to a high standard
	13	Combinding Thiebaud & Grahams work	Artist Merge	Analyse Wayne Thiebaud and Sarah Grahams techniques together, to produce different outcomes
	14	Final Outcome	Artist Merge	To produce an outcome that incoprates elements of both Thiebaud & Grahams work together