

Term	Week	Focus	Summary	Learning Outcomes
Term 1	1	Baseline Task	Identifying the markmaking techniques	Exploration of Mark making techniques
	2	Baseline Task	Scaling up the drawing using grid system	Develop use of grid
	3	Baseline Task	Detailing the drawing with tonal shading	Applying mark making techniques
	4	Sgraffito	Blended oil pastel and ink on paper	Develop use of harmonious colours
	5	Sgraffito	Observation of shell textures	Develop painting skills
	6	Textural drawing	Scratching the textures	Develop use of textural patterns
	7	Textural drawing	Scratching the textures	Develop use of textural patterns
	8	Collaborative project	Recycling waste material	Develop use of 3D material
	9	Planning the sculpture	Thumbnail sketches	Exploring 3D material
	10	Designing the textural background	Identifying specific material to develop textures	Applying 3D waste material to artistic use
	11	Planning the textural effects	Identifying specific material to develop textures	Applying 3D waste material to artistic use
	12	Painting 3D surfaces	Composing colour schemes	Artistically adapting plastic waste material
	13	Painting 3D surfaces	Composing colour schemes	Developing presentation skills
	14	Painting 3D surfaces	Composing colour schemes	Developing presentation skills